

# STRANGER THINGS

**#204**

**WILL THE WISE**

**An ailing Will opens up to Joyce - with disturbing results.  
While Hopper digs for the truth, Eleven unearths a  
surprising discovery.**

**EXT. HAWKINS MIDDLE SCHOOL – DAY**

Joyce's car speeds down the driveway and pulls up outside the school, parking near the bike rack and getting out.

**INT. HAWKINS MIDDLE SCHOOL – HALLWAY – DAY**

Joyce opens the door and walks inside.

**INT. HAWKINS MIDDLE SCHOOL – AV ROOM – DAY**

Joyce walks inside the school and looks around.

DUSTIN (O.S.): Will!

MAX (O.S.): Will!

Joyce hears the kids yelling and makes her way towards their yelling.

**INT. HAWKINS MIDDLE SCHOOL – HALLWAY – DAY**

Joyce walks down it.

DUSTIN (O.S.): Will!

Dustin rounds the corner. Max follows.

JOYCE: Dustin!

DUSTIN: Mrs. Byers?

JOYCE: What's going on? Where's Will?

The door opens suddenly, and Lucas runs inside, panting.

LUCAS: The field!

Lucas turns around and runs towards the door. Joyce, Dustin, and Max run after him.

**EXT. HAWKINS MIDDLE SCHOOL – OVAL – DAY**

Will stands in the middle of the field, frozen, mostly closed eyes blinking rapidly. Mike stands next to him, softly shaking him. Joyce, Dustin, Lucas, and Max run towards them.

MIKE: Will. I just found him like this! I think he's having another episode!

Joyce grabs Will's shoulders.

JOYCE: Will! Will! Will! Sweetie, wake up! It's Mum! Will!

**EXT. HAWKINS MIDDLE SCHOOL – OVAL – LOOKS LIKE THE UPSIDE DOWN**

Will shakes wildly as the Mind Flayer possesses him.

**EXT. HAWKINS MIDDLE SCHOOL – OVAL – DAY**

JOYCE (CONT'D): Will, wake up! Can you hear me?

**EXT. HAWKINS MIDDLE SCHOOL – OVAL – LOOKS LIKE THE UPSIDE DOWN**

Will shakes wildly as the Mind Flayer possesses him.

**EXT. HAWKINS MIDDLE SCHOOL – OVAL – DAY**

Mike, Lucas, Dustin, and Max look at Will and each other in fear and worry.

JOYCE (CONT'D): Will, please, just wake up. Please, wake up!

**EXT. HAWKINS MIDDLE SCHOOL – OVAL – LOOKS LIKE THE UPSIDE DOWN**

Will shakes wildly as the Mind Flayer possesses him.

**EXT. HAWKINS MIDDLE SCHOOL – OVAL – DAY**

JOYCE (CONT'D): It's Mum!

**EXT. HAWKINS MIDDLE SCHOOL – OVAL – LOOKS LIKE THE UPSIDE DOWN**

Will shakes wildly as the Mind Flayer possesses him.

**EXT. HAWKINS MIDDLE SCHOOL – OVAL – DAY**

JOYCE (CONT'D): It's me!

**EXT. HAWKINS MIDDLE SCHOOL – OVAL – LOOKS LIKE THE UPSIDE DOWN**

Will shakes wildly as the Mind Flayer possesses him. Its smoke stops entering him.

**EXT. HAWKINS MIDDLE SCHOOL – OVAL – DAY**

Will wakes with a gasp, eyes wide.

Cut to black.

**MAIN TITLES.**

**CHAPTER FOUR: WILL THE WISE.**

**EXT. HAWKINS MIDDLE SCHOOL – DAY**

Joyce opens the door and walks outside with Will, the pair making their way down the steps and towards Joyce's car. Lucas, Mike, Dustin, and Max exit the building after them, but stay on the top platform.

MAX: Okay, that totally freaked me out. Did that not freak you guys out?

LUCAS: Two episodes in two days.

MIKE: It's getting worse.

LUCAS: You think it's True Sight?

Mike gives Lucas a look.

MAX: What's True Sight?

Mike shakes his head as subtly as he can.

LUCAS: It's nothing.

Joyce's car starts, and the group looks over to see it pull away from the school.

**EXT. BYERS HOUSE (HAWKINS) – FRONT YARD – DAY**

WILL (O.S.): I can't remember.

**INT. BYERS HOUSE (HAWKINS) – DINING ROOM – DAY**

Joyce and Will sit at the dining table. Joyce sighs.

JOYCE: I need you to try.

WILL: I...I was on the field and...and then it...it all just went black, and...and then you were there.

JOYCE: Will, I need you to tell me the truth.

WILL: I am.

Joyce sighs. She gets up and walks over to the kitchen table, coming back with the drawing traced from the TV. She puts it down on the table in front of Will.

JOYCE: This shape. I saw it on the video tape from Halloween night. It's the same shape as...as your drawing.

Joyce sighs.

JOYCE (CONT'D): These episodes you're having, I think Dr. Owens is wrong. I think they're real. But...but I can't help you if I don't know what's going on. So, you have to talk to me. Please. No more secrets, okay?

Will nods.

JOYCE (CONT'D): Okay. Did...did you see this thing again on the field?

Flashback to #203. Behind Hawkins Middle. The world looking like the Upside Down. Will running away from the Mind Flayer. Will turning around to face it.

WILL: Yes.

JOYCE: What...what is it?

Flashback to #202. Loch Nora. The world looking like the Upside Down. The Mind Flayer rising up and unfurling its arms. Will hiding under some steps.

Will's eyes brim with tears. He looks scared.

WILL: I don't know. It's almost more like a feeling.

JOYCE: Like the one you had that night at the arcade?

Flashback to #201. Outside the Palace Arcade. The world looking like the Upside Down. The Mind Flayer in the sky, illuminated by a red storm.

WILL: Yes.

JOYCE: What...what does it want?

Flashback to #203. A hallway in Hawkins Middle. The world looking like the Upside Down. Will running down the hallway, the Mind Flayer chasing him.

WILL: I don't know. It came for me, and...and...

**FLASHBACK – EXT. HAWKINS MIDDLE SCHOOL – OVAL – LOOKS LIKE THE UPSIDE DOWN**

*The Mind Flayer rises above the school, its arms unfurling.*

WILL (CONT'D): Go away!

**INT. BYERS HOUSE (HAWKINS) – DINING ROOM – DAY**

Joyce and Will sit at the dining table.

WILL (CONT'D): And I tried. I tried to make it go away.

Flashback to #203. Behind Hawkins Middle. The world looking like the Upside Down. The Mind Flayer's arm enveloping Will.

WILL (CONT'D): But it got me, Mum.

JOYCE: Well, what does that mean?

Will starts to cry.

WILL: I felt it...everywhere. Everywhere.

Flashback to #203. Behind Hawkins Middle. The world looking like the Upside Down. Will shaking wildly as the Mind Flayer possesses him.

WILL (CONT'D): I...I still feel it.

Will starts to sob.

WILL (CONT'D): I just want this to be over.

Joyce pulls Will in for a hug.

JOYCE: It's okay. It's okay. Hey.

Joyce pulls Will away, holding his head.

JOYCE (CONT'D): Listen. Look, look at me. I will never, ever let anything bad happen to you ever again. Whatever's going on in you, we're gonna fix it. I will fix it. I promise. I'm here.

Joyce pulls Will in for a hug again. She glances at the traced drawing of the Mind Flayer that sits on the table. A determined look crosses her face.

**EXT. HOPPER'S CABIN – FRONT YARD – NIGHT**

Eleven approaches the cabin. Hopper stands on the porch, smoking. Eleven stops walking when she sees him. She sighs and walks towards the cabin, quickly walking up the steps and inside. Hopper quickly walks in after her, slamming the door.

**INT. HOPPER'S CABIN – LOUNGE ROOM – NIGHT**

HOPPER: "Friends don't lie". Isn't that your bullshit saying?

**INT. HOPPER'S CABIN – ELEVEN'S ROOM – NIGHT**

Eleven makes her way to her room.

HOPPER (CONT'D): Hey, hey! Hey! Don't walk away from me!

Eleven tries to close her door but Hopper slams it open. Eleven turns to look at him, angry and upset. Hopper stands in the doorway. Eleven takes her jacket off.

HOPPER (CONT'D): Where'd you go on your little field trip, huh?

Eleven doesn't say anything.

HOPPER (CONT'D): Where?

Eleven tosses her jacket onto her bed.

HOPPER (CONT'D): Did you go see Mike?

ELEVEN: He didn't see me.

HOPPER: Yeah, well, that mother and her daughter did, and they called the cops.

Hopper walks into the room and puts his hands on the bedframe at the foot of the bed.

HOPPER (CONT'D): Now, did anyone else see you? Anyone at all? Come on, I need you to think!

ELEVEN: Nobody saw me!

Hopper walks to the other side of the room, standing next to the dresser with his arm on it.

HOPPER: You put us in danger. You realise that, right?

ELEVEN: You promised...I go! And I never leave! Nothing ever happens!

HOPPER: Yeah! Nothing happens and you stay safe!

Hopper hits the top of the dresser. Eleven jumps slightly. Hopper rubs his forehead with his hand.

ELEVEN: You lie!

HOPPER: I don't lie! I protect and I feed and I teach! And all I ask of you is that you follow three simple rules. Three rules. And you know what? You can't even do that!

Hopper walks out of the room. Eleven kicks the dresser.

HOPPER (CONT'D): You're grounded. You know what that means?

#### **INT. HOPPER'S CABIN – KITCHEN – NIGHT**

Hopper walks into the kitchen.

HOPPER (CONT'D): It means no Eggos...

Hopper opens the fridge and pulls the boxes of Eggos out, throwing them into the bin.

HOPPER (CONT'D): And no TV for a week.

#### **INT. HOPPER'S CABIN – LOUNGE ROOM – NIGHT**

Hopper walks into the lounge room and over to the TV. He goes to pick it up but is unable to. He looks over at Eleven. She's using her powers to stop him.

HOPPER (CONT'D): All right, knock it off. Let go.

Eleven shakes her head. Hopper tries to pick the TV up again but is unable to. He turns to look at Eleven.

HOPPER (CONT'D): Okay. Two weeks.

Hopper tries to pick the TV up again but is unable to. He turns to look at Eleven.

HOPPER (CONT'D): Let go!

Eleven shakes her head.

HOPPER (CONT'D): A month!

ELEVEN: No.

HOPPER (CONT'D): Well, congratulations. You just graduated from no TV for a month to no TV at all!

Hopper pulls the plug out of the back of the TV, the screen cutting off.

ELEVEN: No!

Hopper tosses the cable to the ground and walks away, leaning on the doorframe of the makeshift bathroom. Eleven walks over to the TV. She tries to make it work again.

ELEVEN (CONT'D): No! No. No!

HOPPER: You have got to understand that there are consequences to your actions.

Eleven turns to look at Hopper.

ELEVEN: You are like Papa!

HOPPER: Really? I'm like that psychotic son of a bitch? Wow! All right. You wanna go back in the lab?

Eleven gives a small shake of her head.

HOPPER (CONT'D): One phone call. I can make that happen.

ELEVEN: I hate you.

HOPPER: Yeah, well, I'm not so crazy about you, either. You know why? Cause you're a brat. You know what that word means? How about that be your word for the day, huh? Brat.

Hopper picks a dictionary up from a small table.

HOPPER (CONT'D): Why don't we look it up? B-R-A-T. Brat.

Hopper tosses the dictionary to Eleven. She catches it in mid-air with her powers. She uses them to throw it back at Hopper. He hits it to the ground.

HOPPER (CONT'D): Hey! What the hell is wrong with you?

Hopper starts to walk towards Eleven. She uses her powers to push the couch into the side of Hopper's knee. He grunts as he loses his balance. He looks up at Eleven.

HOPPER (CONT'D): Hey!

Eleven starts to walk towards her room.

HOPPER (CONT'D): Hey!

Eleven uses her powers to knock a bookshelf over as she walks to her room. Hopper gets away from the couch and starts after her.

HOPPER (CONT'D): Hey! Hey!

Eleven uses her powers to slam the door. Hopper puts his hands against it and tries to open it, but it's no use.

HOPPER (CONT'D): Open this door!

**INT. HOPPER'S CABIN – ELEVEN'S ROOM – NIGHT**

Eleven goes to one of the corners of the room, crying.

HOPPER (CONT'D)(O.S.): Open the damn door!

**INT. HOPPER'S CABIN – LOUNGE ROOM – NIGHT**

Hopper hits the door.

HOPPER (CONT'D): You wanna go out in the world?

**INT. HOPPER'S CABIN – ELEVEN'S ROOM – NIGHT**

Eleven sits on the floor in the corner, crying.

HOPPER (CONT'D)(O.S.): You better grow up!

**INT. HOPPER'S CABIN – LOUNGE ROOM – NIGHT**

HOPPER (CONT'D): Grow the hell up!

**INT. HOPPER'S CABIN – ELEVEN'S ROOM – NIGHT**

Eleven sits on the floor in the corner. She screams.

**INT. HOPPER'S CABIN – LOUNGE ROOM – NIGHT**

The windows in the cabin all shatter, throwing glass towards Hopper and onto the ground. Hopper shields himself as the glass hits him, before he turns to look at the room.

**INT. HOPPER'S CABIN – ELEVEN'S ROOM – NIGHT**

Eleven sits on the floor in the corner. She starts to sob.

**EXT. BYERS HOUSE (HAWKINS) – FRONT YARD – NIGHT**

Jonathan pulls up.

**INT. BYERS HOUSE (HAWKINS) – LOUNGE ROOM – NIGHT**

Jonathan opens the door and walks inside. He's surprised to find the house quiet.

JONATHAN: Mum?

**INT. BYERS HOUSE (HAWKINS) – HALLWAY – NIGHT**

Jonathan starts to walk down the hallway.

JONATHAN (CONT'D): Will?



Jonathan drops his bag off outside his room and makes his way down the hallway.

JONATHAN (CONT'D): Hello?

Jonathan checks inside Joyce's room. He moves to check Will's room.

**INT. BYERS HOUSE (HAWKINS) – WILL'S ROOM – NIGHT**

Jonathan slowly opens the door, finding Joyce sleeping with Will on his bed, facing away from the door. Jonathan looks sad but he closes the door. Will's eyes move rapidly from side to side under his eyelids.

**INT. WHEELER HOUSE – KITCHEN – DAY**

The Wheelers sit at the kitchen table eating breakfast. Toast pops up out of the toaster.

MIKE: Do you like those grapes, Holly?

Nancy stands up and starts walking over to the toaster to grab the toast.

NANCY: Hey, Mum, I was thinking about staying the night at Stacey's tonight?

Nancy starts grabbing the toast out of the toaster and putting it on her plate.

NANCY (CONT'D): We were gonna have a girl's night. Romantic comedies, do our nails, gossip...

Nancy walks back to the table.

KAREN: Sure! That sounds like fun.

Nancy sits down. She looks at Holly.

NANCY: Toast?

Holly shakes her head.

NANCY (CONT'D): No?

**EXT. WHEELER HOUSE – FRONT YARD – DAY**

Nancy walks towards Jonathan's car, which is parked on the road a short distance away from the Wheeler house. She opens the door.

JONATHAN: Hey.

**INT. JONATHAN'S CAR**

Nancy puts a bag in the back seat before climbing into the car.

NANCY: Hey.

Nancy closes the door.

NANCY (CONT'D): Did you see your mum?

JONATHAN: No, she was sleeping. But I left a note.

NANCY: You don't have to do this, you know.

JONATHAN: Stop saying that.

**EXT. WHEELER HOUSE – FRONT YARD – DAY**

Jonathan pulls away.

**INT. BYERS HOUSE (HAWKINS) – KITCHEN – DAY**

Joyce holds the phone, the line ringing. She sighs.

FLORENCE (ON PHONE): Hawkins Police.

JOYCE: Flo, it's Joyce again.

FLORENCE (ON PHONE): Oh, hi, Joyce. Listen, I gave him your message-

JOYCE: He's still not there?

FLORENCE (ON PHONE): No, but-

JOYCE: Did he get any of my messages from yesterday? Did you give-

FLORENCE (ON PHONE): Yes, do you want to talk to-

JOYCE: No, no, I need Hopper. Just tell him to call me the second he gets in. Please. Thank you.

FLORENCE (ON PHONE): Bye.

Joyce hangs up the phone. She pinches the bridge of her nose in frustration. Behind her, Will walks out of his room and heads towards her. Joyce turns.

JOYCE: Hey. How you feeling, sleepyhead? Any better?

WILL: Mmm-mmm.

JOYCE: Same as last night? Still weird?

WILL: Yeah.

Will sits at the kitchen table. Joyce kneels next to him.

JOYCE: All right.

Joyce puts her hand against Will's forehead and cheek, trying to gauge his temperature.

JOYCE (CONT'D): Hmm.

**INT. BYERS HOUSE (HAWKINS) – KITCHEN – DAY**

Will sits with a thermometer in his mouth. Joyce looks at her watch, timing how long until he can take it out. After a few moments, she reaches for it.

JOYCE: Okay, let me see.

Joyce takes the thermometer out of Will's mouth and looks at it. She looks confused.

WILL: Is it a fever?

JOYCE: No. Uh, actually, it's cold. Do you feel cold?

WILL: No. Just a little out of it. Like I haven't really woken up yet.

Joyce looks concerned, dropping her hands to her lap. Will leans back slightly.

WILL (CONT'D): You promised no doctor.

Joyce: And I meant it. No doctor. You know what? I'm gonna run you a nice bath and it'll warm you up and hopefully get you feeling better. How's that sound? Okay.

Joyce gets up and walks away, heading to the bathroom.

**INT. BYERS HOUSE (HAWKINS) – BATHROOM – DAY**

Joyce turns the tap on. Water starts filling the bath. She uses her fingers to check the temperature.

**INT. HENDERSON HOUSE – DUSTIN'S ROOM – DAY**

Dustin pulls back the sheet over the turtle enclosure.

DUSTIN: Morning, Dart.

Dustin lifts the lid off of the enclosure and places it on the floor. Dart stretches out.

DUSTIN (CONT'D): Got you some breakfast. Your favourite.

Dustin breaks off pieces of a 3 Musketeers and drops them into the enclosure. Dart starts eating them immediately.

DUSTIN (CONT'D): I gotta go to school, but I'll be back soon. Sound good?

Dart chitters. Dustin smiles. He reaches down and grabs the sheet, draping it back over the enclosure.

**EXT. HAWKINS MIDDLE SCHOOL – BIKE RACK – DAY**

Dustin parks his bike in the bike rack and looks around.

MIKE (O.S.): Stop being a baby and do it already!

Dustin runs off in the direction of Mike's voice.

**EXT. HAWKINS MIDDLE SCHOOL – DAY**

Mike and Max stand in front of a dumpster, holding thin wooden poles. Dustin runs up to them.

MAX: This is so disgusting. Is this really necessary?

DUSTIN: What the hell's going on?

MIKE: What do you think? We're looking for Dart.

A bag of trash is thrown out of the dumpster and lands on the ground. The trio jump back in surprise.

DUSTIN: Jesus!

MAX: Oh!

MIKE: Ugh!

Another bag of trash is thrown out of the dumpster and lands on the ground. Lucas jumps out of the dumpster and lands on the ground with a grunt. He stands up, looking at Dustin.

LUCAS: Well, well, well. Look who finally decided to show up. After I drew the short straw. Real convenient.

MAX: You stink.

Max walks from standing next to Mike to standing next to Dustin, getting slightly further away from Lucas.

Dustin smiles.

DUSTIN: Hi, Max.

MAX: Hi?

Dustin looks over at Mike.

DUSTIN: Where's Will?

MIKE: He'll be here.

Lucas grabs the thin wooden pole that rests against the dumpster.

LUCAS: Are you just gonna stand there?

Lucas tosses the pole to Dustin.

LUCAS (CONT'D): Or are you gonna help?

Dustin, Mike, and Max start to poke at the bags of trash with the poles. Lucas nudges them with his foot. A cockroach climbs out of the trash and runs along the ground, away from the group.

MR. CLARKE (O.S.): All living things, from complex mammals to single-celled organisms, instinctively respond to danger.

#### **INT. HAWKINS MIDDLE SCHOOL – CLASSROOM – DAY**

Mr. Clarke stands behind his desk, looking out at the class.

MR. CLARKE (CONT'D): Expose a bacterium to a toxic chemical, and it will flee.

Mike looks over at the empty desk next to him.

MR. CLARKE (CONT'D): Or deploy some other defence mechanism.

#### **INT. BYERS HOUSE (HAWKINS) – BATHROOM – DAY**

Will slowly walks into the room and approaches the bath, towel wrapped around his waist.

MR. CLARKE (CONT'D)(O.S.): We're very much the same. When we encounter danger, our hearts start pounding.

Will walks towards the bath. He looks nervous. Scared, even.

MR. CLARKE (CONT'D)(O.S.): Our palms start to sweat. These are the signs of the physical and emotional state we call...fear.

The hairs on the back of Will's neck stand up.

#### **INT. HAWKINS TUNNEL SYSTEM – DAY**

The camera travels through the tunnels.

**INT. BYERS HOUSE (HAWKINS) – BATHROOM – DAY**

Will starts to shake slightly.

**INT. HAWKINS TUNNEL SYSTEM – DAY**

The camera travels through the tunnels.

**INT. BYERS HOUSE (HAWKINS) – BATHROOM – DAY**

Will shakes slightly.

**INT. HAWKINS TUNNEL SYSTEM – DAY**

The camera travels through the tunnels.

**INT. BYERS HOUSE (HAWKINS) – BATHROOM – DAY**

Will shakes slightly.

**INT. BYERS HOUSE (HAWKINS) – KITCHEN – DAY**

Joyce stands at the phone.

HOPPER (ON PHONE): Hey, you reached Jim. I'm probably doing something incredible right now and I can't...

Joyce looks at the phone in annoyance. She puts her hand on the switch hook to mute herself while she tries to compose herself.

WILL: Mum.

Joyce quickly hangs up the phone and turns around to see Will standing in the hallway.

JOYCE: Yeah, sweetie, what is it?

WILL: It's too hot.

Joyce looks confused.

**INT. BYERS HOUSE (HAWKINS) – BATHROOM – DAY**

Joyce walks inside and walks over to the bath. Will stands in the doorway. Joyce sticks her hand into the water as it drains. She sighs.

JOYCE: I...I can cool it down a little bit, baby, but we gotta get your body temp back up.

Joyce reaches over to grab something on the other side of the bath.

WILL: No.

Joyce looks at Will.

JOYCE: What?

WILL: He likes it cold.

Joyce looks confused. Will turns and heads towards his room.

**INT. HOPPER'S CABIN – LOUNGE ROOM – DAY**

Hopper hammers some planks over a window by the door. He turns around and sees Eleven standing in the doorway to her room. She closes the door when she sees him look at her.

**INT. HOPPER'S CABIN – LOUNGE ROOM – DAY**

Hopper walks over to Eleven's door and stands in front of it, thinking over what to say.

HOPPER: Hey, kid.

**INT. HOPPER'S CABIN – ELEVEN'S ROOM – DAY**

Eleven stands in front of the door, listening.

**INT. HOPPER'S CABIN – LOUNGE ROOM – DAY**

Hopper leans against the door.

HOPPER (CONT'D): Listen, um...

**INT. HOPPER'S CABIN – ELEVEN'S ROOM – DAY**

HOPPER (CONT'D)(O.S.): ...about last night, I, uh...

**INT. HOPPER'S CABIN – LOUNGE ROOM – DAY**

Hopper takes a deep breath, seemingly holding back emotions.

HOPPER (CONT'D): I want this place cleaned up by the time I get back and then maybe I'll consider fixing the TV. You hear me?

Hopper walks away from Eleven's door.

**INT. HOPPER'S CABIN – ELEVEN'S ROOM – DAY**

We hear the sound of the front door opening and closing.

**EXT. HAWKINS ROAD – DAY**

Hopper walks towards his truck.

FLORENCE (ON RADIO): Come in, Hop.

**INT. HOPPER'S TRUCK**

Hopper opens his truck door and gets in, putting his hat on the dashboard.

FLORENCE (CONT'D)(ON RADIO): Come in, Hop.

Hopper closes his door and puts his keys into the ignition. Florence sighs.

FLORENCE (CONT'D)(ON RADIO): Come in, Hop.

Hopper grabs his radio.

HOPPER: Yeah. Yeah, I'm on my way in, and yes, I do know what time it is.

Hopper tosses the walkie onto the passenger seat. He reaches into his jacket pocket and pulls out a cigarette box.

FLORENCE (ON RADIO): Joyce Byers has called eight times already this morning. Eight times. For my sake, please deal with her!

Hopper turns his truck on and drives away.

**INT. HAWKINS HIGH SCHOOL – GYM – DAY**

Steve, Billy, and a few other students play basketball. The coach blows the whistle.

COACH: Let's go. Pass it up now. Get open!

A student tosses the basketball to Billy. Steve tries to intercept it but fails. Billy laughs as he dribbles the ball in place.

BILLY: All right! All right, all right! King Steve. King Steve, everyone. I like it. Playing tough today.

STEVE: Jesus! Do you ever stop talking? Come on!

Billy laughs.

BILLY: What? You afraid the coach is gonna bench you now that I'm here? Huh?

Billy pushes past Steve, knocking him to the ground. Billy shoots the basketball into the basket and scores. The coach blows the whistle. Billy high fives a student before walking over to where Steve lies on the ground. Billy holds his hand out for Steve. Steve takes it. Billy pulls him up slightly.

BILLY (CONT'D): You were moving your feet. Plant them next time, draw a charge.

Billy tosses Steve back to the ground and steps over him, walking away.

**INT. HAWKINS HIGH SCHOOL – GYM – BOYS' BATHROOM – DAY**

Steve, Billy, and Tommy stand in the showers, washing themselves off.

BILLY: Don't sweat it, Harrington. Today's just not your day, man.

TOMMY: Yeah. Not your week. You and the princess break up for one day, she's already running off with the freak's brother.

Tommy chuckles. Steve glances at him briefly. Tommy grins.

TOMMY (CONT'D): Oh, shit. You don't know. Jonathan and the princess skipped yesterday. Still haven't shown. But that must just be a coincidence, right?

Tommy laughs and shuts his tap off, moving away to grab his towel before leaving. Steve starts to wash his hair. Billy looks at Tommy before looking back at Steve.

BILLY: Don't take it too hard, man. A pretty boy like you has got nothing to worry about. Plenty of bitches in the sea.

Billy shuts Steve's tap off.

BILLY (CONT'D): Am I right?

Steve looks over at Billy. Billy slaps his back before moving to leave the showers.

BILLY (CONT'D): I'll be sure to leave you some.

Steve watches Billy go. He slaps his tap back on in annoyance.

**EXT. FORREST HILLS PARK – DAY**

The park is filled with children playing on the equipment, supervised by parents. Nancy and Jonathan sit on a bench, looking around. Jonathan looks nervous. He sighs. Nancy checks her watch.

NANCY: It's 15 past.

JONATHAN: Yeah, I know. Just give him time.

Nancy catches sight of a man sitting by himself under a shelter, reading a newspaper and seemingly talking to himself.

NANCY: That guy. There.

Jonathan looks around and sees the man.

JONATHAN: What?

NANCY: He just...just talked to himself.

The man looks up at them. Nancy and Jonathan look away, instead looking around at their surroundings. They start to notice people who are alone, or who look like they don't belong. A group of children plays Duck, Duck, Goose.

CHILD: Duck, duck, duck, duck, duck...

Nancy and Jonathan start to notice these out-of-place people looking at them.

CHILD (CONT'D): Duck, duck, duck...

More people start to look at the pair.

CHILD (CONT'D): Duck, duck, duck...

Nancy and Jonathan start to get antsy.

CHILD (CONT'D): Duck...

Children laugh.

CHILD (CONT'D): Duck, duck...

A man walks behind the man in the shelter, holding a briefcase.

CHILD (CONT'D): Goose!

NANCY: I think we should go.

Nancy and Jonathan stand up, quickly walking away from the bench.

**EXT. FORREST HILLS PARK – CAR PARK – DAY**

Nancy and Jonathan walk quickly towards their car. The man with the briefcase follows a short distance behind, walking steadily.

**INT. JONATHAN'S CAR**

Jonathan and Nancy quickly get in and close the doors behind them. Jonathan tries to start the car. It stalls. He tries again. It stalls. Nancy starts to panic. Jonathan tries to start the car again. It stalls. The



man from the shelter knocks on the passenger side window, making Nancy jump and gasp. She and Jonathan look at him through the window.

MAN: Trouble with your car, miss? I can give you two a lift if you like.

Nancy looks at Jonathan.

NANCY: Jonathan.

Nancy and Jonathan glance around to see the out-of-place people from early start to surround the car. The man knocks on the window again.

MAN: You sure you don't need that ride?

**EXT. BYERS HOUSE (HAWKINS) – FRONT YARD – DAY**

Hopper pulls up and parks his truck, getting out and walking towards the front door. He's confused to find it wide open. He walks inside.

**INT. BYERS HOUSE (HAWKINS) – LOUNGE ROOM – DAY**

HOPPER: Hello?

JOYCE (O.S.): Leave it open.

Joyce walks out of the kitchen and towards Hopper.

JOYCE (CONT'D): Where the hell have you been?

HOPPER: I overslept. What the hell's going on? It's freezing.

Joyce starts towards the hallway, waving for Hopper to follow her.

**INT. BYERS HOUSE (HAWKINS) – WILL'S ROOM – DAY**

All of the windows are open. Will sits on the edge of the bed furthest from the door, facing towards the back window. He only wears a pair of boxers. Joyce opens the door.

JOYCE (CONT'D): Hey! Knock, knock. We have a visitor.

**INT. BYERS HOUSE (HAWKINS) – WILL'S ROOM – DAY**

Will sits on the bed. Hopper sits beside him, holding Will's drawing of the Mind Flayer and Joyce's tracing of the Mind Flayer. Joyce sits on a chair beside the bed.

HOPPER: So this thing, this shadow thing. You told your mum it likes it like this. It likes it cold?

WILL: Yeah.

HOPPER: How do you know that?

WILL: I just...know.

HOPPER: Does he talk to you?

WILL: No. It's like...I don't have to think. I just know things now. Things I never did before.

Hopper stands up and moves to sit in the chair facing Will.

HOPPER: And, uh...what else do you know?

WILL: It's hard to explain. It's like old memories in the back of my head, only...they're not my memories.

HOPPER: Okay.

WILL: I mean, I don't think they're old memories at all. They're...they're now-memories, happening all at once, now.

HOPPER: Can you describe these now-memories?

**INT. HAWKINS TUNNEL SYSTEM – DAY**

The camera travels through the tunnels.

**INT. BYERS HOUSE (HAWKINS) – WILL'S ROOM – DAY**

Joyce sits on the bed next to Will.

WILL: I don't know. It's...it's hard to explain.

JOYCE: I know it's hard but can you just...can you try? For us?

**INT. HAWKINS TUNNEL SYSTEM – DAY**

The camera travels through the tunnels.

**INT. BYERS HOUSE (HAWKINS) – WILL'S ROOM – DAY**

Tears well in Will's eyes.

WILL: It's like...they're growing and spreading...killing.

**INT. HAWKINS TUNNEL SYSTEM – DAY**

The camera travels through the tunnels.

**INT. BYERS HOUSE (HAWKINS) – WILL'S ROOM – DAY**

JOYCE: The memories?

WILL: I don't know.

A tear rolls down Will's cheek.

JOYCE: Oh.

Will starts to cry. He turns his head and cries into Joyce's shoulder.

WILL: I'm sorry.

JOYCE: No, no, no. It's okay, sweetie.

Joyce looks at Hopper as she tries to comfort Will. She spots a Will the Wise drawing pinned onto the pinboard on the wall behind Hopper.

JOYCE (CONT'D): Hey, hey, sweetie...

Will pulls away from Joyce's shoulder.

JOYCE (CONT'D): What if you didn't have to use words?

Will looks confused, then he thinks over Joyce's words. He looks at her.

**INT. BYERS HOUSE (HAWKINS) – WILL'S ROOM – DAY**

Will sits at his desk, papers spread out in front of him. Joyce and Hopper stand a short distance behind him, watching. Will empties out a box of crayons and starts drawing.

**INT. BYERS HOUSE (HAWKINS) – KITCHEN – DAY**

The phone rings.

**EXT. HAWKINS MIDDLE SCHOOL – PAYPHONE – DAY**

Mike stands with the phone to his ear.

JOYCE (ON PHONE): Hey, you've reached the Byers. We're sorry-

Mike hangs up. He turns and sees Lucas on the steps leading up to the Hawkins High entrance.

**EXT. HAWKINS MIDDLE SCHOOL – DAY**

Mike runs over to Lucas.

LUCAS: Anything?

MIKE: We need to talk. AV room. Right now.

Mike runs up the steps. Dustin, Lucas, and Max gather their things and start to follow him. Mike looks at Max.

MIKE (CONT'D): Party members only.

DUSTIN: Come on, Mike.

MIKE: No! This is non-negotiable.

Mike opens the door and walks inside. Dustin and Lucas look at Max.

DUSTIN: Sorry, Max.

LUCAS: Sorry.

Dustin and Lucas walk inside after Mike.

**INT. HAWKINS MIDDLE SCHOOL – AV ROOM – DAY**

Mike sits on a desk. Dustin and Lucas sit in chairs in front of him.

MIKE: Will didn't want me to tell anyone, but on Halloween night, he saw a sort of shadow in the sky.

LUCAS: A shadow? What kind of shadow?

MIKE: I don't know. But it scared him. And if Will really has True Sight...I mean, if he can really see into the Upside Down, maybe he saw that shadow again yesterday.

DUSTIN: So that's why he was frozen like that?

MIKE: Maybe.

LUCAS: Can it hurt him? I mean, if this shadow thing isn't from our world...

MIKE: I'm not sure. Dustin?

DUSTIN: Well, if you're in another plane, you can't interact with the material plane, so theoretically, no, the shadow can't hurt him.

MIKE: Yeah, if that's even what's happening. This isn't D&D. This is real life.

LUCAS: So what do we do?

MIKE: We acquire more knowledge. I'll go to Will's after school. See what's going on. You guys stay here and find Dart.

DUSTIN: Dart? What's he gotta do with this?

MIKE: Will heard him in the Upside Down. I don't know how yet, but he's gotta be connected to all this. He's gotta be. If we find Dart, maybe we can solve this thing. Maybe we can help Will.

**INT. HOPPER'S CABIN – LOUNGE ROOM – DAY**

Eleven sits on the ground in front of the TV, trying to get it to turn back on by pressing buttons. None of them work. She sighs. Eleven stands up and walks behind the TV, picking up the cord to find the end completely destroyed. She throws it to the ground in annoyance. Eleven looks around.

**INT. HOPPER'S CABIN – LOUNGE ROOM – DAY**

Eleven kneels and picks the dictionary up off the floor, shaking the glass shards off before blowing the dust off. She stands up.

**INT. HOPPER'S CABIN – LOUNGE ROOM – DAY**

Eleven uses her powers to lift the bookshelf upright. She starts picking things up off the ground and putting them onto the bookshelf.

**INT. HOPPER'S CABIN – LOUNGE ROOM – DAY**

Eleven uses a broom to sweep the glass shards. She pushes the couch slightly to get the glass underneath it, sweeping once before noticing something under the floorboards. She uses her powers to push the couch away. Eleven drops the broom to the ground before moving to open the floorboards.

**INT. HOPPER'S CABIN – LOUNGE ROOM – FLOORBOARDS – DAY**

Eleven opens a well-hidden trapdoor to find a small storage compartment. She sticks her head inside, using a torch to look around. The storage compartment is filled with boxes haphazardly put inside. The torchlight lands on a box labelled 'HAWKINS LAB'.

**INT. HOPPER'S CABIN – LOUNGE ROOM – DAY**

Eleven puts the box on the floor and slides it away, before she climbs out of the storage compartment and sits beside the box. She takes the lid off, reaching inside and pulling out a folder. She opens it and starts to read through.

**INT. HAWKINS LAB – ROOM – DAY**

Nancy and Jonathan sit on either side of the table. Nancy turns her head and looks up at the camera in the corner of the ceiling. She stands up and approaches it.

NANCY: Hey! Hey, assholes! Let us out of here!

The door opens, and Owens stands in the doorway. Nancy turns to face him. Jonathan stands up.

OWENS: Oh! Not very pleasant in here, is it? Sorry about that. Hospitality's not our strong suit. You know, scientists and all.

Owens walks towards Nancy. Nancy glares at him. Owens checks his watch.

OWENS (CONT'D): Yeah. Okay.

Owens looks at Nancy and Jonathan.

OWENS (CONT'D): You up for a little walk?

Owens walks out of the room. Nancy looks at Jonathan.

OWENS (CONT'D): I'm assuming you're behind me.

Nancy and Jonathan walk out after Owens.

**INT. HAWKINS LAB – HALLWAY – DAY**

Owens leads Nancy and Jonathan down the hallway.

OWENS (CONT'D): "Men of science have made abundant mistakes of every kind". George Sarton said that. You guys know who George Sarton is? Doesn't really matter. The point is, mistakes have been made. Yes.

NANCY: Mistakes?

OWENS: Yes.

NANCY: You killed Barbara.

OWENS: Abundant mistakes, but, the men involved with those mistakes, the ones responsible for what happened to your brother and Miss Holland's death, they're gone.

The trio walks past a lab filled with scientists testing the soil and the rotting pumpkins from Merrill's Farm.

OWENS (CONT'D): They're gone, and for better or for worse, I'm the schmuck they brought in to make things better. But I can't make things better without your help.

NANCY: You mean without us shutting up?

Owens sighs.

OWENS: She's tough, this one. You guys been together long?

JONATHAN: We're not together.

OWENS: Wanna see what really killed your friend?

**INT. HAWKINS LAB – GATE OBSERVATION ROOM – DAY**

Owens opens the door and leads Nancy and Jonathan inside. He walks over to Teddy, who is in the process of suiting up in a hazmat suit.

OWENS (CONT'D): Teddy, I brought you an audience today. I hope you don't mind.

TEDDY: More the merrier, sir.

Owens turns to face Nancy and Jonathan, who stand close behind him. He points at the Gate on the other side of the glass. Nancy and Jonathan turn to look, noticing it for the first time.

OWENS: I'd call it one hell of a mistake. Wouldn't you? See, the thing is, we can't seem to erase our mistake...but we can stop it from spreading. Like, it's like pulling weeds. But imagine for a moment if a foreign state, let's say, the Soviets...if they heard about our mistake...do you think they would even consider that a mistake? What if they tried to replicate that?

**INT. HAWKINS LAB – GATE ROOM – DAY**

The decontamination chamber opens and Teddy steps out, wearing a hazmat suit and holding a flamethrower.

**INT. HAWKINS LAB – GATE OBSERVATION ROOM – DAY**

OWENS (CONT'D): The more attention we bring to ourselves, the more...the more people like the Hollands know the truth, the more likely that scenario becomes. You see why I have to stop the truth from spreading, too. Just, same as those weeds there. By whatever means necessary.

**INT. HAWKINS LAB – GATE ROOM – DAY**

Teddy lights the flamethrower and aims the flames at the vines. They screech in pain.

**INT. HAWKINS LAB – GATE OBSERVATION ROOM – DAY**

Nancy and Jonathan watch the burning.

OWENS (CONT'D): So, we understand each other now, don't we?

**INT. BYERS HOUSE (HAWKINS) – WILL'S ROOM – DAY**

Will sits at his desk, drawing. Every time he finishes one page, he slides it off the desk onto the floor and begins another.

**INT. BYERS HOUSE (HAWKINS) – LOUNGE ROOM – DAY**

Hopper sits on the couch, flicking through a pile of Will's drawings and trying to make sense of them. Joyce walks in, holding a pile of Will's new drawings.

JOYCE: This is more of the same.

Joyce sits on the couch next to Hopper.

HOPPER: Oh, it's nothing. It's just scribbles.

JOYCE: Wait!

Joyce points at part of a drawing in Hopper's hand.

HOPPER: What?

JOYCE: Wait.

HOPPER: What?

Joyce grabs a drawing from her pile and puts it against one in Hopper's pile.

JOYCE: Wait. These black lines, see?

HOPPER: What?

The black lines in the drawings match up, connecting.

JOYCE: Look, they connect.

Hopper starts to piece it together.

JOYCE (CONT'D): They connect.

**INT. BYERS HOUSE (HAWKINS) – LOUNGE ROOM – DAY**

Hopper pushes the entertainment unit to be against the wall.

**INT. BYERS HOUSE (HAWKINS) – LOUNGE ROOM – DAY**

Joyce and Hopper spread Will's drawings out on the floor. They start to try and piece together the drawings.

**INT. BYERS HOUSE (HAWKINS) – WILL'S ROOM – DAY**

Will sits at his desk, drawing. Joyce crawls on the floor and grabs his new drawings, careful not to disturb him.

**INT. BYERS HOUSE (HAWKINS) – LOUNGE ROOM – DAY**

Joyce and Hopper spread Will's drawings out on the floor with the other ones. They try and piece together the drawings. Hopper leans against the couch, looking defeated. Joyce starts to make headway, finding drawings that match and adding more from there. Hopper starts to catch on.

**INT. BYERS HOUSE (HAWKINS) – LOUNGE ROOM – DAY**

Joyce and Hopper stand at the edge of the room, looking at what they've put together. It looks like a maze of tunnels.

HOPPER: Does this mean anything to you?

JOYCE: No.

Joyce sighs. Hopper starts to walk through the lounge room, careful not to step on anything.

JOYCE (CONT'D): I mean, is it some sort of maze or a road? I mean, it's sort of forking and branching like...like lightning.

HOPPER: You think it's that storm?

JOYCE: No, the storm he drew was completely different. He used red. And this is all blue and it has a weird dirt colour. I mean, maybe it's roots. Cause remember, he was saying it was spreading and-

HOPPER: Killing. He said they were killing.

Hopper has a look of realisation.

HOPPER (CONT'D): Vines.

Hopper turns and walks towards the front door, grabbing his hat and jacket.

HOPPER (CONT'D): He's drawing vines.

Hopper opens the door.

**INT. HAWKINS MIDDLE SCHOOL – HALLWAY – DAY**

Max stands at her locker, sorting out her things. Lucas walks up to her.

LUCAS: Hey, Max. Have you seen Dustin? We're supposed to meet after class.

Max shuts her locker and walks away, not even looking at Lucas. Lucas looks confused.

LUCAS (CONT'D): Max!

Lucas walks after Max.

**EXT. HAWKINS MIDDLE SCHOOL – DAY**

Max walks out the door, pushing her way through students doing the same. Lucas follows.

LUCAS (CONT'D): Hey, Max! Hey, where are you going? Come on! We've gotta go look for Dart.

MAX: Yeah, good luck with that.

Lucas stops walking. Max keeps going. Lucas runs after her.

**EXT. HAWKINS SCHOOL – CAR PARK – DAY**

Max makes her way towards Billy's car. Lucas follows.

LUCAS (CONT'D): What is wrong with you?

MAX: What is wrong with me? What's wrong with you?

LUCAS: I don't understand.

Max stops and turns around to face Lucas.

MAX: No! I don't understand! You guys act like you want me to be your friend but then you just treat me like garbage!

LUCAS: That's not true!

MAX: Yes, it is! You just go and hide in the AV Club, keeping secrets like we're in second grade or something. You know, I thought you guys wanted me in your party.

LUCAS: We do. But it's...

MAX: But what?

LUCAS: There...there are just things. Things we can't tell you, all right? For your own safety.

MAX: My own safety?



LUCAS: Yes!

MAX: Because I'm a girl?

LUCAS: What? No!

MAX: Did you keep secrets from El?

LUCAS: How do you know about El?

MAX: Did you?

LUCAS: That was different. Trust me. Okay? That was just...just different.

MAX: Okay. You know what? Forget it, okay? I don't wanna be in your stupid party anyway. I'm out. Have a nice life.

Max turns around and starts walking towards Billy's car again. Lucas doesn't move. He holds his arms up beside him.

LUCAS: Max!

MAX: You still stink, by the way!

Lucas puts his arms down. He sniffs his left arm and recoils.

LUCAS: Oh, shit!

Lucas turns and walks away. Max skates towards Billy's car. Billy leans on the hood of his car, having watched the whole interaction from a distance. He moves to the driver's side as Max gets to the car.

BILLY: That kid you were talking to, who is he?

MAX: He's no one.

BILLY: No one?

MAX: This kid from my class.

Max opens the passenger door and gets in. Billy stands beside his door, watching Lucas walk away. Lucas looks back and notices Billy staring at him. He looks uncomfortable. Billy opens his door and gets into the car.

#### **INT. BILLY'S CAR**

Billy shuts the door and immediately lights a cigarette. Max looks out the window.

BILLY: Why was he talking to you?

MAX: It was just about a stupid class assignment.

BILLY: Then why are you so upset?

MAX: I'm not!

BILLY: He causing you trouble?

MAX: Why do you care?

BILLY: Because, Max, you're a piece of shit, but we're family now, whether we like it or not, meaning I'm stuck looking out for you.

MAX: What would I ever do without-

BILLY: Hey!

Billy grabs Max's wrist, taking her off guard. She looks a little scared of him.

BILLY (CONT'D): This is serious shit, okay? I'm older than you. And something you learn is that there are a certain type of people in this world that you stay away from, and that kid, Max...that kid is one of them.

Max tries to wrestle her wrist away. Billy doesn't let her.

BILLY (CONT'D): You stay away from him, you hear me? Stay away.

Billy throws Max's arm back at her. Max angles her body away from him, trying not to cry. Billy starts the car and reverses out, peeling away from the parking lot.

#### **EXT. MERRILL FARM – PUMPKIN PATCH – DAY**

Hopper drives up to the patch and parks his truck, getting out. He opens the boot and grabs out a shovel, closing the boot before turning around and walking towards the middle of the patch. He finds a spot, stopping and looking around at the rotting pumpkins and buzzing flies. He looks down at the ground. He looks around one last time before he starts to dig.

#### **INT. HOPPER'S CABIN – LOUNGE ROOM – DAY**

Eleven sits on the couch, going through the box labelled 'HAWKINS LAB'. Files, documents, and newspaper clippings are spread on the floor, discarded after being read. Eleven reaches into the box and pulls out a file, reading its contents briefly and discarding them when they're not of interest. She reaches into the box and pulls out a red file labelled 'IVES, TERRY'.

ELEVEN: "Ives. Terry".

Eleven opens the file, finding a newspaper clipping with a headline reading 'INDIANA WOMAN SUES D.O.E. CLAIMS CHILD WAS STOLEN' at the top. A photo of Terry is printed at the bottom of the page. Eleven flicks through, finding a newspaper clipping with a headline reading 'DAUGHTER JANE TAKEN WHEN SHE WAS A BABY, IVES CLAIMS'.

ELEVEN (CONT'D): Jane.

Eleven flicks through, finding a folded newspaper clipping paperclipped onto another one. Eleven notices something underneath the folded clipping and carefully pulls it out, rotating it to see it properly. It's a photo of Brenner and Terry walking, clearly taken somewhere in Hawkins Lab.

ELEVEN (CONT'D): Papa.

Eleven touches the photo of Brenner. Her finger moves to touch Terry's photo. A look of determination crosses Eleven's face. She looks up at the TV. It's still broken. Her gaze moves to the radio sitting on the bookshelf.

#### **INT. HOPPER'S CABIN – LOUNGE ROOM – DAY**

Eleven grabs the radio off the bookshelf.

**INT. HOPPER'S CABIN – LOUNGE ROOM – DAY**

Eleven kneels on the floor in front of the couch, holding the radio and the photo of Brenner and Terry, the blindfold draped around her neck. She puts the photo on her lap and turns the radio on, turning the dial.

HOST (ON RADIO): ...President Reagan's...

Eleven turns the dial. A pop song starts playing. She turns the dial. Static. Eleven sets the radio down on the floor in front of her. Eleven takes the blindfold from around her neck and puts it on, tying it tightly around her head. She reaches down and picks the photo up, holding it in her hands. After a few moments, she brings it up to her chest.

**INT./EXT. VOID**

Terry sits in her rocking chair, rocking slightly and mumbling.

TERRY: Three to the right. Four to the left.

Eleven walks towards Terry from behind. Eleven slowly makes her way around the rocking chair to face Terry.

TERRY (CONT'D): Rainbow. Three to the right. Four to the left.

Eleven stands in front of Terry. Terry's eyes are closed.

TERRY (CONT'D): Rainbow. Three to the right. Four to the left. Four-fifty...

Terry's eyes open. She looks directly at Eleven. Eleven's eyes widen slightly.

TERRY (CONT'D): Jane.

Eleven looks sad.

ELEVEN: Mama?

Eleven slowly reaches out her hand and grabs Terry's hand, holding it. Terry disappears into smoke. Eleven looks confused, then scared.

ELEVEN (CONT'D): Mama!

Eleven reaches into the smoke that remains in the air, trying to grab onto something. There's nothing there. Eleven starts to cry.

ELEVEN (CONT'D): Mama?

Eleven drops to her knees, sobbing.

**INT. HOPPER'S CABIN – LOUNGE ROOM – DAY**

Eleven kneels on the ground, holding the photo of Brenner and Terry. She starts to cry.

ELEVEN (CONT'D): Mama! Mama!

Eleven pulls the blindfold off, crying.

ELEVEN (CONT'D): Mama...

Eleven starts to sob, bending over and putting her head in her hands.

ELEVEN (CONT'D): Mama!

**EXT. BYERS HOUSE (HAWKINS) – FRONT YARD – DAY**

Mike bangs on the door.

MIKE: Hello? Will! Mrs. Byers?

The door unlocks and opens, Joyce standing in the doorway.

MIKE (CONT'D): Hey.

JOYCE: Hey, Mike.

MIKE: Is Will here?

JOYCE: You know what? Now is not a really good time.

MIKE: Is he okay?

Joyce sighs. She moves out onto the porch and shuts the door behind her. She starts to gently usher Mike away from the door.

JOYCE: Yeah. You know, he's...he's just not feeling real well. He's laying down, so I'll tell him you stopped by, okay?

Joyce turns and starts to walk back towards the door.

MIKE: It's about the shadow monster, isn't it?

Joyce turns and looks at Mike, stunned.

**EXT. HAWKINS LAB – DAY**

Jonathan and Nancy walk towards Jonathan's car, followed closely by the man from the park shelter. The man pulls Jonathan's keys out of his pocket and hands them to Jonathan once they reach the car.

MAN: Have a nice day.

**INT. JONATHAN'S CAR**

Jonathan gets into the driver's seat. Nancy walks around the car and gets into the passenger seat. Jonathan tries to start the car. It turns on. He looks at Nancy. She looks at him. They drive off.

**EXT. HAWKINS ROAD – DAY**

Jonathan's car drives along.

**INT. JONATHAN'S CAR**

Nancy reaches into her bag and pulls out a hand-held tape recorder. She winds the tape back and presses play.

OWENS (ON TAPE RECORDER): Doesn't really matter. The point is, mistakes have been made. Yes.

NANCY (ON TAPE RECORDER): Mistakes?

Nancy forwards the tape.

OWENS (ON TAPE RECORDER): The men involved with those mistakes, the ones responsible for what happened to your brother and Miss Holland's death, they're gone...

Nancy rewinds the tape.

OWENS (CONT'D)(ON TAPE RECORDER): ...the ones responsible for what happened to your brother and Miss Holland's death, they're gone.

Nancy clicks the tape off. She looks contemplative.

Jonathan looks at Nancy.

JONATHAN: You still wanna do this?

Nancy looks at Jonathan.

NANCY: Let's burn that lab to the ground.

**EXT. HAWKINS ROAD – DAY**

Jonathan's car drives past a road sign reading 'LEAVING HAWKINS, COME AGAIN SOON'.

**INT. HENDERSON HOUSE – LOUNGE ROOM – DAY**

Claudia pours cat food into Mews' bowl.

CLAUDIA: Mew-mew, dinner! Where are you? Mew-mew!

Dustin opens the front door and walks inside. Claudia looks up at him.

CLAUDIA (CONT'D): Hey, Dusty!

DUSTIN: Hi, hey. Hey, Mum.

Dustin looks out of breath. Claudia stands up, looking worried. Dustin starts walking towards his room.

CLAUDIA: Everything okay?

DUSTIN: Yeah, everything's fine. Yeah.

**INT. HENDERSON HOUSE – DUSTIN'S ROOM – DAY**

Dustin walks in and closes his door, locking it. He walks over to his bed and tosses his hat and bag onto it.

DUSTIN: Dart, I've gotta talk to you, buddy.

Dustin walks over to the turtle enclosure.

DUSTIN (CONT'D): It's about my friend, Will.

Dustin starts to pull the sheet off of the enclosure.

DUSTIN (CONT'D): I think...

Dustin trails off. He bends down. The front panel of the enclosure is broken, a huge chunk missing from the middle, leaving sharp edges and points. Goo drips from the glass and pools in the middle of the enclosure. Dustin reaches in and picks up a piece of moulted skin.

DUSTIN (CONT'D): What the hell?

A screeching sound from the other end of his room makes Dustin turn around.

DUSTIN (CONT'D): Dart?

Dustin slowly walks towards where the sound is coming from, the space behind an armchair on the other side of the room. He notices blood on the carpet. As he gets closer, he notices blood on the armchair. Dustin slowly looks over the back of the armchair. Mews lays on the ground near the corner of the room, dead. Dart stands over Mews, eating his stomach. Dustin's eyes widen in horror and fear. Dart pulls away and turns his head to look at Dustin. He screeches, mouth opening wide.

**EXT. MERRILL FARM – PUMPKIN PATCH – NIGHT**

Hopper has dug a deep hole, large mounds of dirt forming on one side of the hole. He continues to dig, using the headlights of his truck to light the area. Hopper goes to dig at the ground again. It makes a squelching noise. Hopper pauses. He starts digging again, grunting with effort as he lifts the soil. There's a hissing noise. Hopper pauses. He stabs the ground with the shovel and pulls it back up with resistance. He taps the ground with his foot. Taking a deep breath, Hopper takes the shovel and starts stabbing the ground with it, trying to create a hole in whatever is causing resistance. He breathes heavily, looking around.

**INT. HAWKINS TUNNEL SYSTEM – NIGHT**

Hopper lowers himself in with a grunt, dropping to his feet. He grabs the torch out of his pocket and looks around. Vines cover the walls. Particles fill the air.

HOPPER: Oh, Jesus.

As Hopper looks at his surroundings, the camera starts to spin until it's upside down.

Cut to black.

**END EPISODE.**